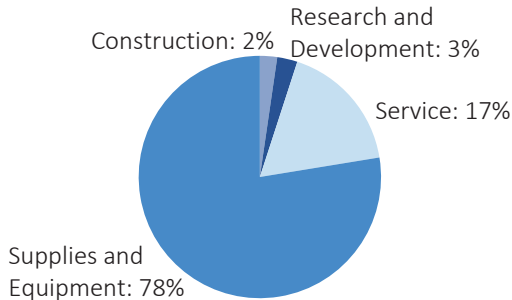


WASHINGTON

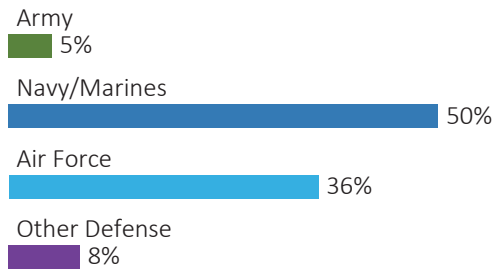
#8 \$17.8 B SPENT IN STATE	#18 2.9% OF STATE GDP	3.2% OF TOTAL U.S. DEFENSE SPENDING	\$2,343 PER RESIDENT	#12 \$11.2 B CONTRACT SPENDING	#7 108,957 NUMBER OF PERSONNEL	#8 \$6.7 B PERSONNEL SPENDING
--------------------------------------	---------------------------------	---	--------------------------------	--	--	---

DEFENSE CONTRACTS

By Type



By Service



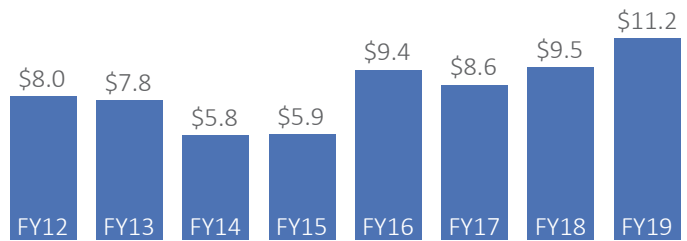
Top Defense Contractors

(M = millions, B = billions)

Boeing	\$7.8 B
Vigor Industrial	\$296.8 M
PacMed	\$153.7 M
Lockheed Martin	\$141.9 M
BP	\$122.5 M
International Marine and Industrial Applicators	\$108.3 M
Raytheon	\$88.8 M
Skookum Educational Programs	\$75.0 M
General Dynamics	\$74.0 M
Par Pacific Holdings	\$64.9 M

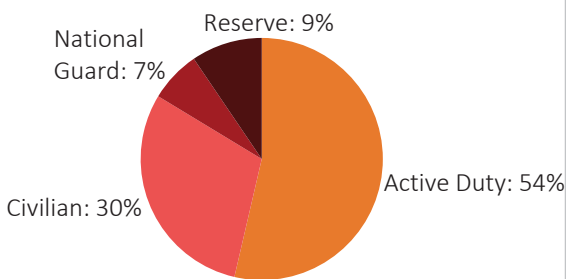
Contract Awards Performed

(By Fiscal Year, billions)



DEFENSE PERSONNEL

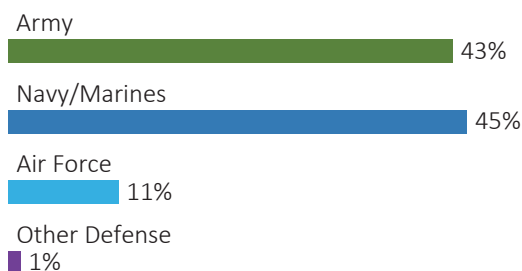
Allocations, By Type



\$6.7 BILLION
TOTAL PAYROLL

108,957
TOTAL PERSONNEL

Allocations, By Service



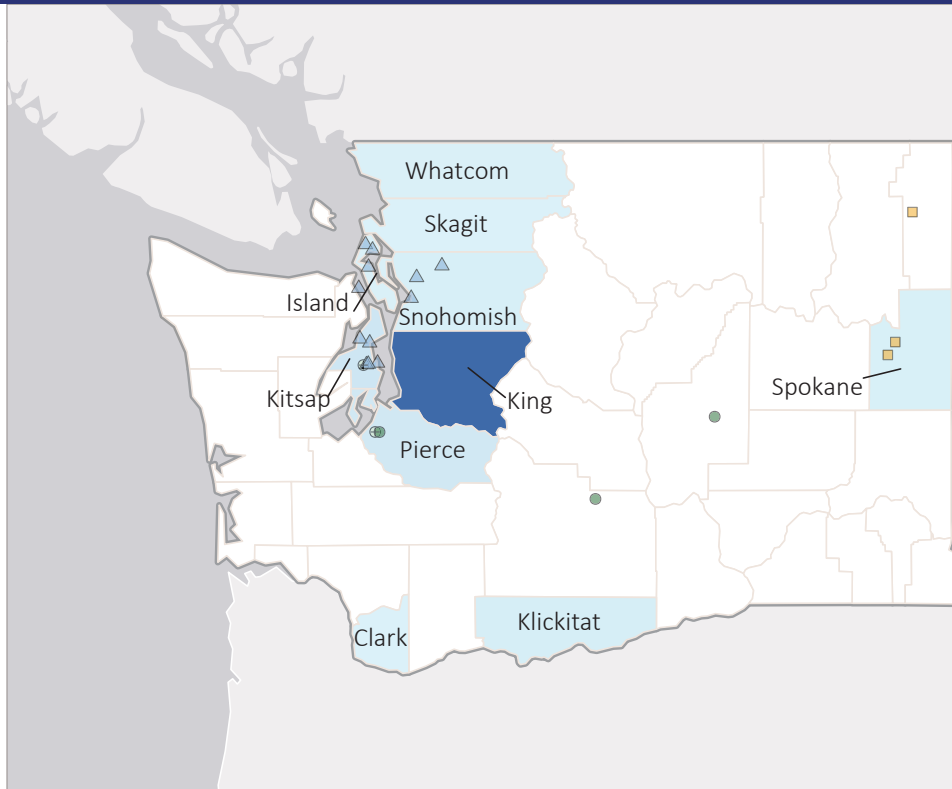
Top Defense Personnel Locations

County	Active Duty	Civilian	National Guard	Reserve	Total
Pierce	29,411	7,632	2,879	5,417	45,339
Kitsap	4,777	19,409	100	908	25,194
Island	7,304	845	0	748	8,897
Spokane	3,216	1,001	1,490	796	6,503
Snohomish	707	541	321	1,344	2,913
King	454	973	1,202	142	2,771
Walla Walla	ND	1,292	44	0	ND
Yakima	107	279	429	254	1,069
Clark	55	60	101	587	803
Thurston	89	83	181	115	468

TOP DEFENSE CONTRACT SPENDING LOCATIONS

(M = millions, B = billions)

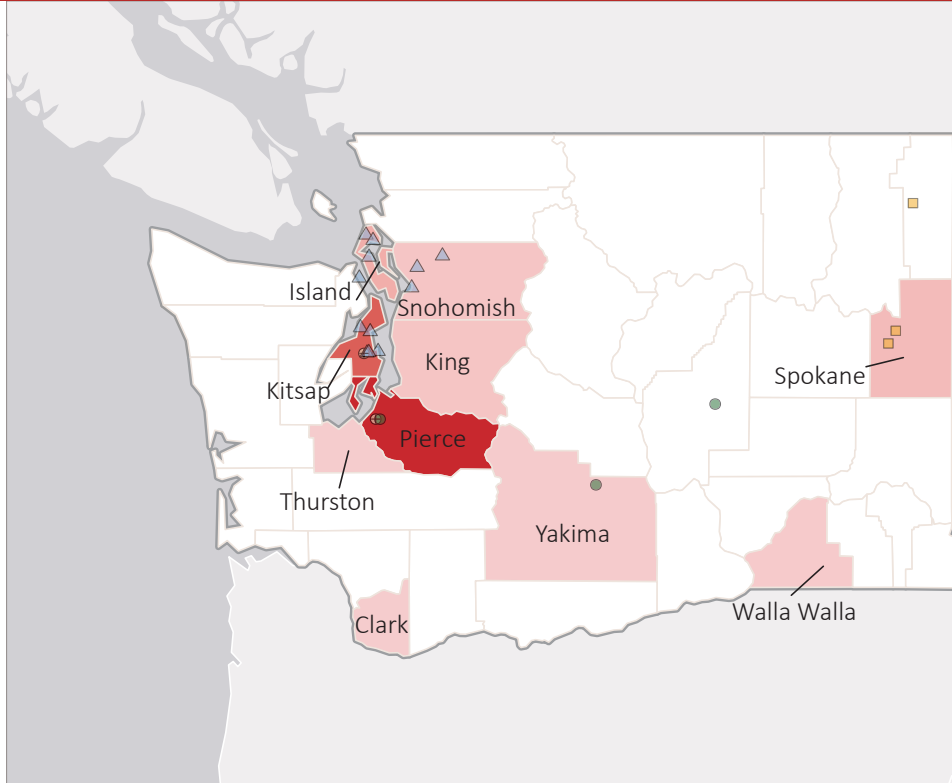
- King
\$8.3 B
- Kitsap
\$791.2 M
- Pierce
\$612.7 M
- Klickitat
\$337.1 M
- Snohomish
\$277.7 M
- Spokane
\$219.6 M
- Island
\$136.9 M
- Whatcom
\$128.9 M
- Clark
\$75.5 M
- Skagit
\$62.9 M



TOP DEFENSE PERSONNEL SPENDING LOCATIONS

(M = millions, B = billions)

- Pierce
\$2.7 B
- Kitsap
\$1.9 B
- Island
\$555.4 M
- Spokane
\$303.8 M
- King
\$153.7 M
- Snohomish
\$138.2 M
- Walla Walla
\$48.8 M
- Yakima
\$34.3 M
- Clark
\$24.2 M
- Thurston
\$21.9 M



■ AF Active
 ■ AF Guard
 □ AF Reserve
 ● Army Active
 ● Army Guard
 ○ Army Reserve
 ◆ MC Active
 ▲ Navy Active
 ✱ WHS